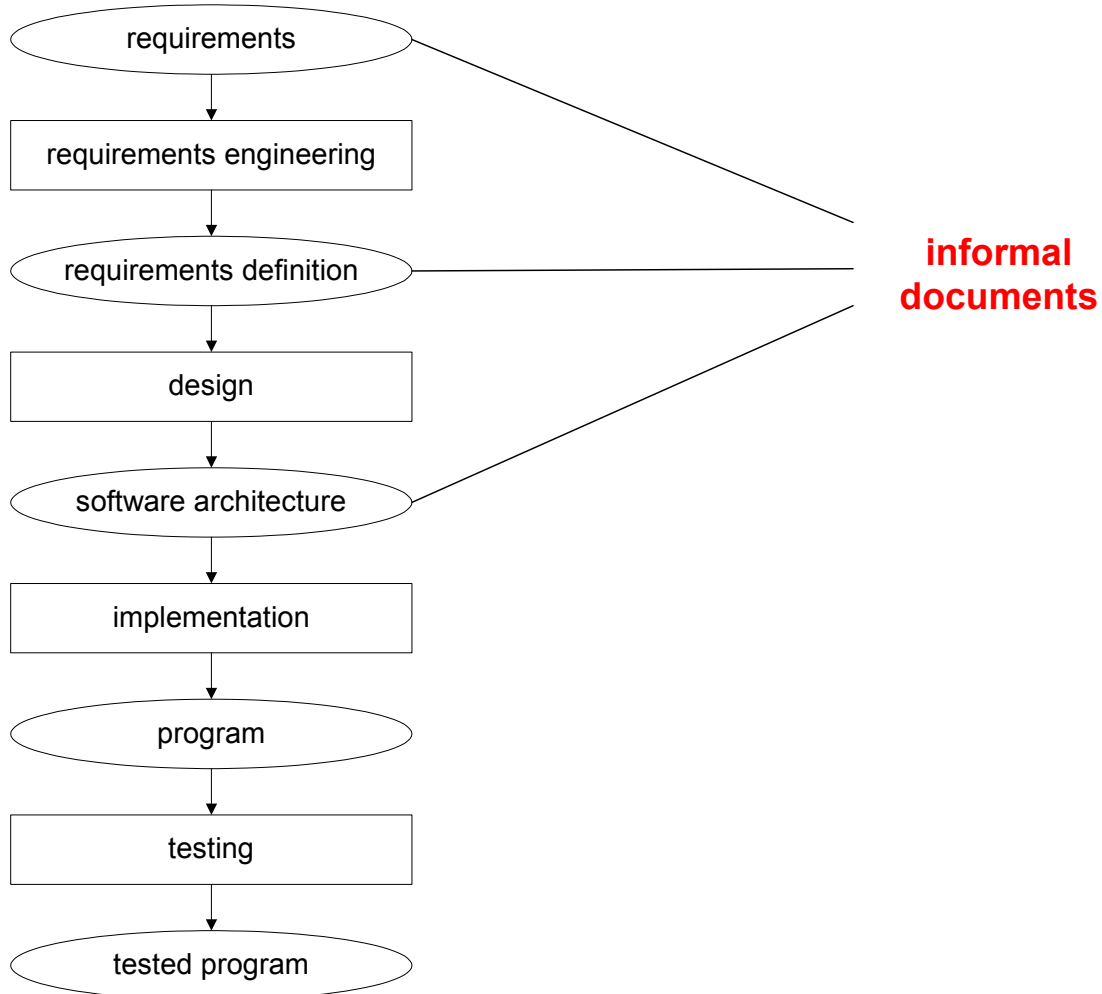


# Introduction

# Motivation

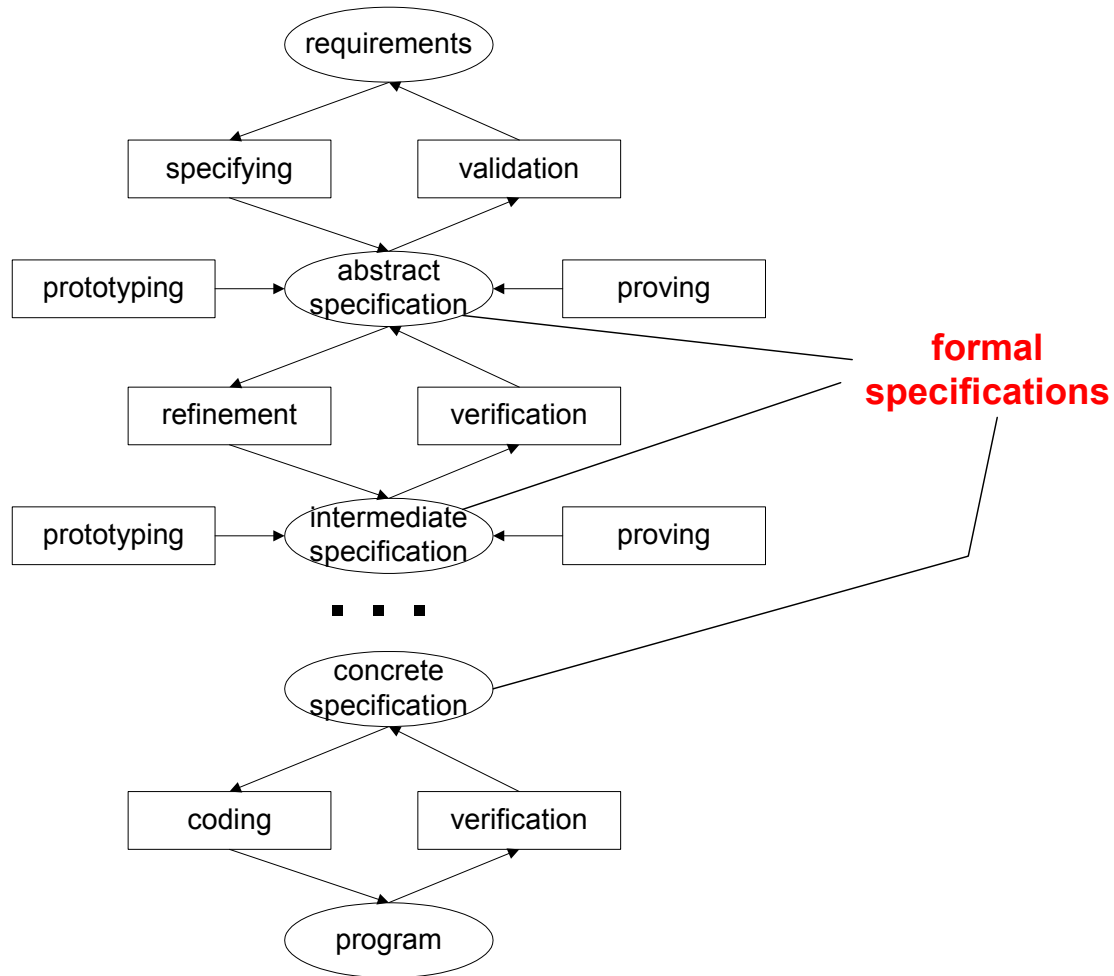
# Software engineering in industrial praxis



## Problems

- ❑ Requirements definition ambiguous ⇒
  - » Interpreted in different ways by client and contractor
  - » Difficult to assess whether design and implemented program conforms to the requirements
- ❑ Architecture described informally ⇒
  - » Wrong interpretation by programmer
  - » No precise description of the properties of implemented modules
- ❑ Validation is performed too late (requires implemented program)
- ❑ Tests can only reveal errors but cannot prove correctness

# Software engineering with formal specifications



## Advantages

- ❑ Requirements are formally defined
  - » Client and contractor have a safe reference point
  - » Well defined input for design
- ❑ Documentation of a software system on a high level of abstraction
- ❑ Formal definition of architecture and interfaces ⇒  
Well defined input for implementation
- ❑ Formal proofs of system properties
- ❑ Rapid Prototyping (execution of specifications)
- ❑ Automatic code generation
- ❑ Stepwise refinement from abstract to concrete specifications
- ❑ Derivation of test data from formal specifications

## Problems and limitations of formal specifications

- ❑ Formal proof that requirements of the client are satisfied cannot be conducted (validation instead of verification)
- ❑ Cryptic formalism make communication with the client difficult
- ❑ Not all problems may be formalized mathematically in an elegant way
- ❑ Construction of formal specifications is laborious and justified only for critical parts of a software system (lack of scalability)
- ❑ Use of specification methods and languages requires highly qualified developers
- ❑ Even formal specifications and proofs may contain errors
- ❑ Many researchers are primarily interested in theory and neglect applications
- ❑ Limited tool support

## Basic Notions and Classification

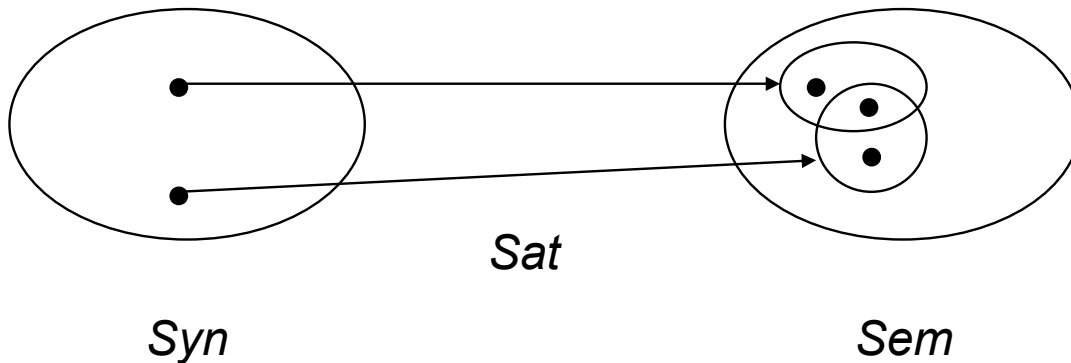


## Notions

- ❑ **Specification**
  - » Description of (parts of) a software system which determines "what" but not "how"
- ❑ **Formal specification**
  - » Specification with formally defined syntax and semantics
- ❑ **Implementation**
  - » Realization of a specification (determines "how" to realize "what")

## Notions

- **Specification language**  
 $SL = \langle Syn, Sem, Sat \rangle$ 
  - »  $Syn$  syntactic domain
  - »  $Sem$  semantic domain
  - »  $Sat \subseteq Syn \times Sem$  "Satisfies" relation



## Notions

- **Specifying**
  - » Construction of a formal specification from informal requirements
- **Validation**
  - » Check whether the specification "correctly" represents the informal requirements
- **Prototyping**
  - » Execution of a specification for early validation
- **Proving**
  - » Conducting formal proofs of the properties of a specification
- **Refinement**
  - » Transition from an abstract to a concrete specification
- **Verification**
  - » Formal proof that an implementation satisfies the specification
- **Coding**
  - » Creation of a program satisfying the specification

## Classification of specification approaches

- ❑ Transition from a specification to a program
  - » **Evolutionary:** step-wise transformation in a broadband language
  - » **Discrete:** different languages on different levels of abstractions
- ❑ Executability of a specification
  - » **Operational:** specification can be executed
- ❑ Object of specification
  - » **Data-oriented:** specification of data structures
  - » **Processes:** specification of processes
- ❑ Way of specification
  - » **Behavioral:** externally observable behavior ("black box")
  - » **Model-oriented:** description with the help of an abstract model ("white box")

## Illustration of the classification

### Behavior Model

```

abstract data type Stack =
  operations
    Push : Stack x Elem -> Stack;
    Pop  : Stack -> Stack;
  axioms
    Pop(Push(s,e)) = s
    ...
end;
  
```

```

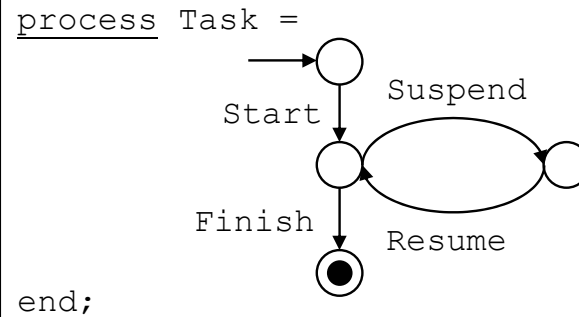
data type Stack =
  representation s : sequence[Elem];
  operations
    Push(s,e) = e s
    Pop (e s) = s
    ...
end;
  
```

**Data**

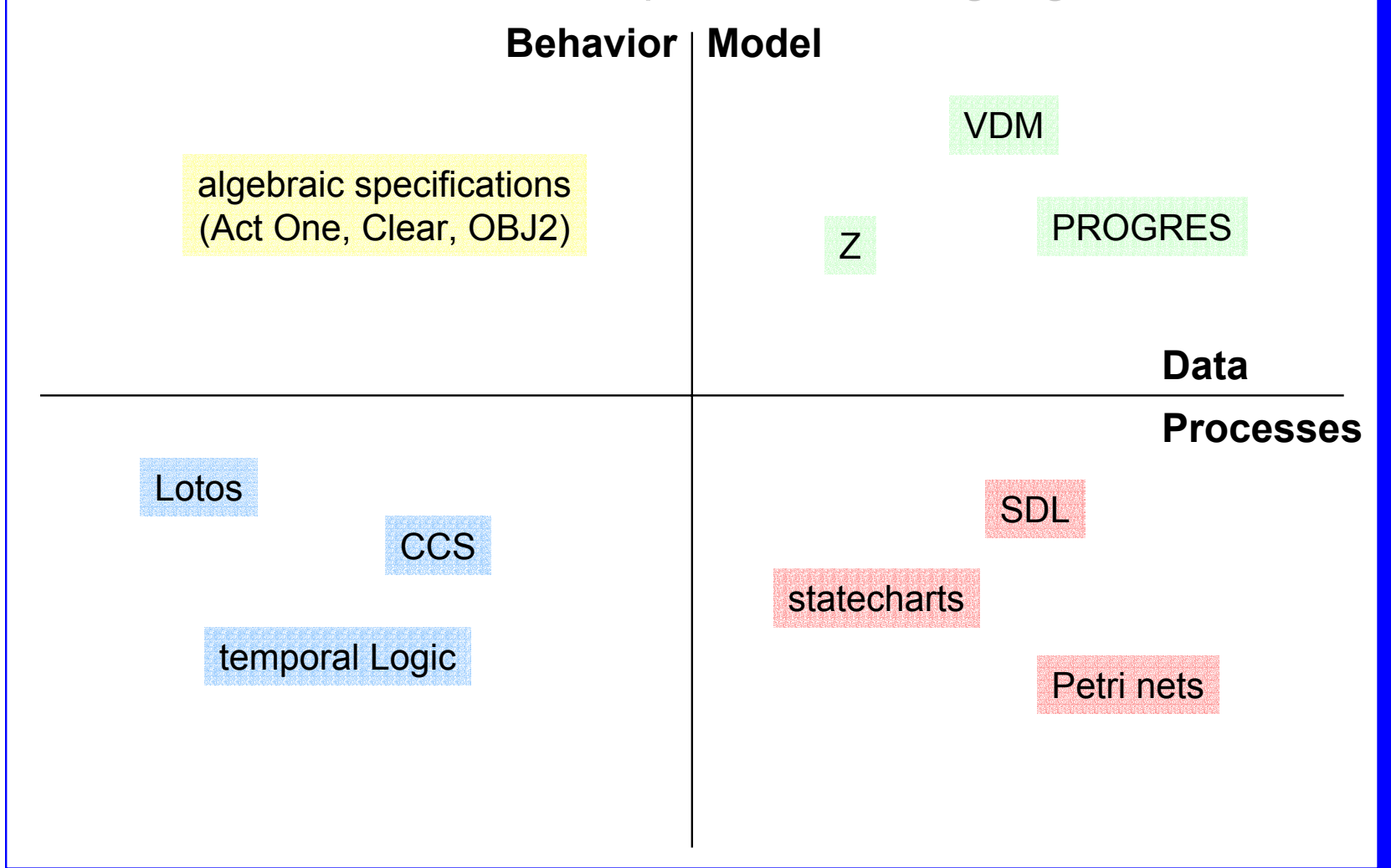
**Processes**

```

process Task =
  events Start, Suspend, Resume,
    Finish;
  behavior
    Start (Suspend Resume)* Finish
end;
  
```



# Classification of specification languages



## Contents and Goals of the Lecture

## General information

### Goals:

- ❑ Provide a survey of specification languages
- ❑ Application of specification languages in software engineering
- ❑ Comparison and evaluation of specification methods and languages

### Study information:

- ❑ Master of science Software Systems Engineering
- ❑ Focus: software engineering
- ❑ 4 ECTS credit points
- ❑ Knowledge in programming is assumed
- ❑ Basic knowledge in software engineering would be helpful



## Literature

- ❑ V.S. Alagar, K. Periyasamy: **Specification of Software Systems**, Graduate Texts in Computer Science, Springer-Verlag, 422 S. (1998)  
*One of only a few text books which cover multiple specification languages (Larch, VDM, Z, and algebraic specifications)*
- ❑ J.P. Bowen, M.G. Hinchey: **High-Integrity System Specification and Design**, Formal Approaches to Computing and Information Technology (FACIT), Springer-Verlag, 701 S. (1999)  
*Collection of papers on specification and design*
- ❑ M.-C. Gaudel, G. Bernot: **The Role of Formal Specifications**, in: E. Astesiano, H.-J. Kreowski, B. Krieg-Brückner (Hrsg.): Algebraic Foundations of Systems Specification, IFIP State-of-the-Art-Report, Springer-Verlag, S. 1-12 (1999)  
*Short survey on formal specifications*
- ❑ J. Wing: **A Specifier's Introduction to Formal Methods**, in: Bowen et al., S. 167-200 (1990)  
*Frequently cited survey on formal methods and specifications*